



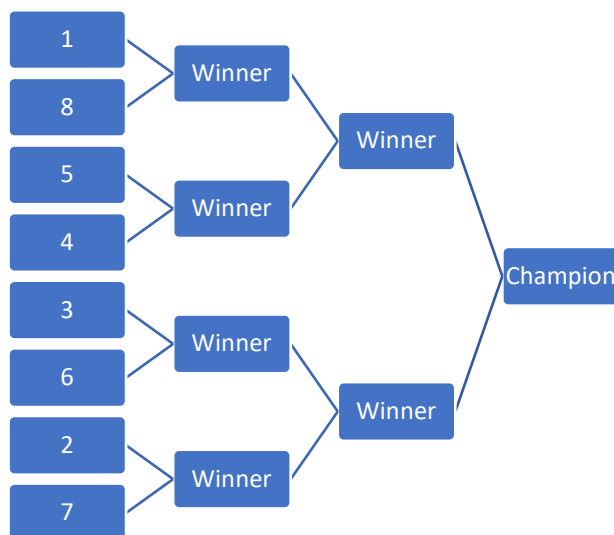
# Captains Trophy Information

## When

At the discretion of the Committee, the usual dates of the qualifying round will be the April outing. The quarter finals, semis and final will then be played in the following months.

## Qualifiers

The top 8 qualifiers from the qualifying round are ranked 1 to 8 (using countback to assign rankings). If a member declines to participate (e.g. they know they will miss either the quarter, semi or final) emergencies will be elevated into the main pool into position 8 and the other players will be moved up the rankings.



## The Match

- Each match will have an assigned marker, they normally will be a committee member or if we are short of numbers, a committee appointed marker.
- Some courses have a Match play index which is different to the stroke index, some courses only have stroke index. The handicapper will inform the players & markers which index they will be using for the Matchplay scoring on the day.
- Shots given, using the daily handicap (not the GA) the difference between the two handicaps are the holes that the higher handicap player will receive shots on the hardest holes based on the index being used.

*e.g. Player A is off 10, Player B is off 19, then Player B will get a shot on each of the 9 hardest holes.*

- Because we are social club, the committee allows the matchplay players to also participate in the day competitions, this is something **not** recommended by R&A as there are different rule interpretations for matchplay compared to other events.  
**Matchplay rulings will take precedence over stroke play rulings.**

- Once a hole is conceded that is the end for that hole as far as the matchplay is concerned regardless if the player then putts out to participate in the day competition and takes more strokes.
- Scoring for Matchplay and the day event are different and separate scorecards must be kept and scored appropriately. The matchplay marker will mark and be responsible for the matchplay card.
- The match play pair will hit first on each tee and then the other members of the group. First hole, player with the lower handicap plays first, if tied the best ranked player based on the qualifying rankings.
- The player who wins a hole has the honour at the next teeing area. If the hole was tied, the player with the honour at the previous teeing area keeps it.

### Unique Matchplay rules

- You may practise on the course before a round or between rounds of a match-play competition.
- You must play in turn (furthest from the hole) unless agreed upon to save time and speed the game up.
- In match play, the order of play is fundamental; if you play out of turn, your opponent may cancel that stroke and make you play again.
- At any time during play of a hole or after the hole is completed, the opponent may ask the player for the number of strokes (including strokes made and penalty strokes) the player has taken on the hole. Failure to do so correctly incurs a penalty of loss of hole.
- The player must tell the opponent about that penalty as soon as reasonably possible, taking into account how near the player is to the opponent and other practical factors.

### Tied after 18 holes

- Regardless of what hole you started on (1st, 10th or shotgun) the extra holes will start off the 1st tee and continue until there is a winner.
- If it is not possible to get access to the 1st tee, in consultation with the matchplay marker and a Committee member, extra holes will start on the 10th and continue until there is a winner.
- If access to the 1st & 10th tees is an issue, then back to the 18th and replay until there is a winner.
- Handicaps reset, using the matchplay index (stroke index if they don't have one), if a player gets a stroke on that hole during the original round then they will also get a stroke when playing that hole in the playoff.

### For the complete rules of golf

If in doubt, these rules are the source of truth

<https://www.randa.org/en/rog/2019/pages/the-rules-of-golf>